AGENDA

Zoning Board of Appeals Meeting Wixom Council Chambers 49045 Pontiac Trail, Wixom, MI 48393



Monday, September 9, 2024 7:00 p.m. EST

CANCELED

CALL TO ORDER: PLEDGE OF ALLEGIANCE: ROLL CALL:

A.Beyer **ZBA Chairman:** J. Caplan J. Hutchens A. Petersen M. Schira R. Thorsell S. Winters

CHANGES OR ADDITIONS TO THE AGENDA:

PRESENTATION:

APPROVAL OF MINUTES:

CORRESPONDENCE:

CITY MANAGER'S REPORTS:

- 1.) July 3, 2024 City Manager Update
- 2.) July 17, 2024 City Manager Update
- 3.) August 13, 2024 City Manager Update
- 4.) August 27, 2024 City Manager Update

CALL TO THE PUBLIC:

(Limited to 5 minutes per speaker, addressing Agenda items only)

UNFINISHED BUSINESS:

NEW BUSINESS:

CALL TO THE PUBLIC:

COMMISSION COMMENTS:

ADJOURNMENT:

RULES FOR PUBLIC SPEAKING:

Call to the Public:

- The public shall address the Council during the "Call to the Public" which shall be included on the agenda immediately after Correspondence and again immediately after New Business. The first Call to the Public immediately after Correspondence shall be limited to agenda items only.
- A person shall not address the Council in excess of five minutes unless the time is extended by a majority vote of the Council present.
- Persons wishing to address the Council shall identify themselves and their place of residence and shall state their reason for addressing the Council.
- All comments by the public shall be made directly to the Council.

Public Hearing:

- Persons desiring to address the Council shall state their name and address.
- Individual persons shall be allowed five minutes to address the Council.
- There shall be no questioning by the audience of persons addressing the Council. However, the Council members may question persons addressing the Council.
- No person shall be allowed to address the Council more than once.

SCHEDULED MEETINGS:

Tuesday	September 10, 2024	7:00pm
Monday	September 16, 2024	7:00pm
Tuesday	September 24, 2024	7:00pm

City Council Meeting Planning Commission Meeting City Council Meeting